Hi Everyone,

First, I had a good on-site interview at Amazon in Seattle. Not as scary as the online blogs make it out to be. Four hours, 6 people, four coding challenges, leadership questions, and the remainder a mix of behavioral questions of overcoming technical challenges and disagreements.

We (Al and I) have our first iterative release of Quiss.com since the MVP mini-launch. We are using an iterative release cycle on a three week schedule, where at each release we take stakeholder/customer feedback in planning the next release. Within the release cycle, we use incremental weekly sprints. On this first iterative release, are primary focus was on making the existing features more professional.

* Refined the UX Design.
* Redesigned the Coding Challenges to use tabs for the different coding languages.
* Extended the Coding Challenges to include Javascript (Java, Python).
* Added 200 Q&A questions, now 800.

We also (not visible) began to add infrastructure to support adaptive algorithms. Quisse now collects timing information on how much time is spent on each question and button click. We plan to use this data in a way that will enable Quisse to learn the difficultly level of each question (vs. us making a predetermined assumption). This is our first step to incorporate AI techniques into Quisse, with the goal that at some point we can stand behind the phrase ‘We put the AI in TrAIning’.

Again, I hope you find the resources at Quisse.com valuable and feel free to share with others.

URL: <http://www.Quisse.com>   
Github: <https://github.com/andrewferlitsch/Quisse>

Best Regards,  
Andrew Ferlitsch, Al Kari and the Quisse Team